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pistons, cylinder head, set engine timing Caterpillar D2 #5J1113

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Summary Gnuplot in Action, Second Edition is a major revision of this popular and authoritative guide for developers, engineers, and scientists who want to learn and use gnuplot effectively. Fully updated for gnuplot version 5, the book includes four pages of color illustrations and four bonus appendixes available in the eBook. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Gnuplot is an open-source graphics program that helps you analyze, interpret, and present numerical data. Available for Unix, Mac, and Windows, it is well-maintained, mature, and totally free. About the Book Gnuplot in Action, Second Edition is a major revision of this authoritative guide for developers, engineers, and scientists. The book starts with a tutorial introduction, followed by a systematic overview of

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gnuplot's core features and full coverage of gnuplot's advanced capabilities. Experienced readers will appreciate the discussion of gnuplot 5's features, including new plot types, improved text and color handling, and support for interactive, web-based display formats. The book concludes with chapters on graphical effects and general techniques for understanding data with graphs. It includes four pages of color illustrations. 3D graphics, false-color plots, heatmaps, and multivariate visualizations are covered in chapter-length appendixes available in the eBook. What's Inside Creating different types of graphs in detail Animations, scripting, batch operations Extensive discussion of terminals Updated to cover gnuplot version 5 About the Reader No prior experience with gnuplot is required. This book concentrates on practical applications of gnuplot relevant to users of all levels. About the Author Philipp K. Janert, PhD, is a programmer and scientist. He is the author of several books on data analysis and applied math and has been a gnuplot power user and developer for over 20 years. Table of Contents PART 1 GETTING STARTED Prelude: understanding data with gnuplot Tutorial: essential gnuplot The heart of the matter: the plot command PART 2 CREATING GRAPHS Managing data sets and files Practical matters: strings, loops, and history A catalog of styles Decorations: labels, arrows, and explanations All about axes PART 3 MASTERING TECHNICALITIES Color,

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style, and appearance Terminals and output formats Automation, scripting, and animation Beyond the defaults: workflow and styles PART 4 UNDERSTANDING DATA Basic techniques of graphical analysis Topics in graphical analysis Coda: understanding data with graphs

Summary OpenShift in Action is a full reference to Red Hat OpenShift that breaks down this robust container platform so you can use it day-to-day. Combining Docker and Kubernetes, OpenShift is a powerful platform for cluster management, scaling, and upgrading your enterprise apps. It doesn't matter why you use OpenShift--by the end of this book you'll be able to handle every aspect of it, inside and out! Foreword by Jim Whitehurst, Red Hat. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Containers let you package everything into one neat place, and with Red Hat OpenShift you can build, deploy, and run those packages all in one place! Combining Docker and Kubernetes, OpenShift is a powerful platform for cluster management, scaling, and upgrading your enterprise apps. About the Book OpenShift in Action is a full reference to Red Hat OpenShift that breaks down this robust container platform so you can use it day-to-day. Starting with how to deploy and run your first application, you'll go deep into OpenShift. You'll discover crystal-clear

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explanations of namespaces, cgroups, and SELinux, learn to prepare a cluster, and even tackle advanced details like software-defined networks and security, with real-world examples you can take to your own work. It doesn't matter why you use OpenShift--by the end of this book you'll be able to handle every aspect of it, inside and out!

What's Inside Written by lead OpenShift architects Rock-solid fundamentals of Docker and Kubernetes Keep mission-critical applications up and running Manage persistent storage About the Reader For DevOps engineers and administrators working in a Linux-based distributed environment. About the Authors Jamie Duncan is a cloud solutions architect for Red Hat, focusing on large-scale OpenShift deployments. John Osborne is a principal OpenShift architect for Red Hat. Table of Contents PART 1 - FUNDAMENTALS Getting to know OpenShift Getting started Containers are Linux PART 2 - CLOUD-NATIVE APPLICATIONS Working with services Autoscaling with metrics Continuous integration and continuous deployment PART 3 - STATEFUL APPLICATIONS Creating and managing persistent storage Stateful applications PART 4 - OPERATIONS AND SECURITY Authentication and resource access Networking Security

The Microsoft Azure cloud is an ideal platform for data-intensive applications. Designed for productivity, Azure provides pre-built

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services that make collection, storage, and analysis much easier to implement and manage. Azure Storage, Streaming, and Batch Analytics teaches you how to design a reliable, performant, and cost-effective data infrastructure in Azure by progressively building a complete working analytics system. Summary The Microsoft Azure cloud is an ideal platform for data-intensive applications. Designed for productivity, Azure provides pre-built services that make collection, storage, and analysis much easier to implement and manage. Azure Storage, Streaming, and Batch Analytics teaches you how to design a reliable, performant, and cost-effective data infrastructure in Azure by progressively building a complete working analytics system. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Microsoft Azure provides dozens of services that simplify storing and processing data. These services are secure, reliable, scalable, and cost efficient. About the book Azure Storage, Streaming, and Batch Analytics shows you how to build state-of-the-art data solutions with tools from the Microsoft Azure platform. Read along to construct a cloud-native data warehouse, adding features like real-time data processing. Based on the Lambda architecture for big data, the design uses scalable services such as Event Hubs, Stream Analytics, and SQL databases. Along the way, you'll cover most of the topics needed to

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earn an Azure data engineering certification. What's inside
Configuring Azure services for speed and cost Constructing data
pipelines with Data Factory Choosing the right data storage methods
About the reader For readers familiar with database management.
Examples in C# and PowerShell. About the author Richard Nuckolls is a
senior developer building big data analytics and reporting systems in
Azure. Table of Contents 1 What is data engineering? 2 Building an
analytics system in Azure 3 General storage with Azure Storage
accounts 4 Azure Data Lake Storage 5 Message handling with Event Hubs
6 Real-time queries with Azure Stream Analytics 7 Batch queries with
Azure Data Lake Analytics 8 U-SQL for complex analytics 9 Integrating
with Azure Data Lake Analytics 10 Service integration with Azure Data
Factory 11 Managed SQL with Azure SQL Database 12 Integrating Data
Factory with SQL Database 13 Where to go next

Summary Solr in Action is a comprehensive guide to implementing
scalable search using Apache Solr. This clearly written book walks you
through well-documented examples ranging from basic keyword searching
to scaling a system for billions of documents and queries. It will
give you a deep understanding of how to implement core Solr
capabilities. About the Book Whether you're handling big (or small)
data, managing documents, or building a website, it is important to be

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able to quickly search through your content and discover meaning in it. Apache Solr is your tool: a ready-to-deploy, Lucene-based, open source, full-text search engine. Solr can scale across many servers to enable real-time queries and data analytics across billions of documents. Solr in Action teaches you to implement scalable search using Apache Solr. This easy-to-read guide balances conceptual discussions with practical examples to show you how to implement all of Solr's core capabilities. You'll master topics like text analysis, faceted search, hit highlighting, result grouping, query suggestions, multilingual search, advanced geospatial and data operations, and relevancy tuning. This book assumes basic knowledge of Java and standard database technology. No prior knowledge of Solr or Lucene is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside How to scale Solr for big data Rich real-world examples Solr as a NoSQL data store Advanced multilingual, data, and relevancy tricks Coverage of versions through Solr 4.7 About the Authors Trey Grainger is a director of engineering at CareerBuilder. Timothy Potter is a senior member of the engineering team at LucidWorks. The authors work on the scalability and reliability of Solr, as well as on recommendation engine and big data analytics technologies. Table of Contents PART 1 MEET SOLR Introduction to Solr Getting to know Solr Key Solr concepts

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Configuring Solr Indexing Text analysis PART 2 CORE SOLR CAPABILITIES
Performing queries and handling results Faceted search Hit
highlighting Query suggestions Result grouping/field collapsing Taking
Solr to production PART 3 TAKING SOLR TO THE NEXT LEVEL SolrCloud
Multilingual search Complex query operations Mastering relevancy

Summary Reactive Design Patterns is a clearly written guide for building message-driven distributed systems that are resilient, responsive, and elastic. In this book you'll find patterns for messaging, flow control, resource management, and concurrency, along with practical issues like test-friendly designs. All patterns include concrete examples using Scala and Akka. Foreword by Jonas Bonér. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Modern web applications serve potentially vast numbers of users - and they need to keep working as servers fail and new ones come online, users overwhelm limited resources, and information is distributed globally. A Reactive application adjusts to partial failures and varying loads, remaining responsive in an ever-changing distributed environment. The secret is message-driven architecture - and design patterns to

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organize it. About the Book Reactive Design Patterns presents the principles, patterns, and best practices of Reactive application design. You'll learn how to keep one slow component from bogging down others with the Circuit Breaker pattern, how to shepherd a many-staged transaction to completion with the Saga pattern, how to divide datasets by Sharding, and more. You'll even see how to keep your source code readable and the system testable despite many potential interactions and points of failure. What's Inside The definitive guide to the Reactive Manifesto Patterns for flow control, delimited consistency, fault tolerance, and much more Hard-won lessons about what doesn't work Architectures that scale under tremendous load About the Reader Most examples use Scala, Java, and Akka. Readers should be familiar with distributed systems. About the Author Dr. Roland Kuhn led the Akka team at Lightbend and coauthored the Reactive Manifesto. Brian Hanafee and Jamie Allen are experienced distributed systems architects. Table of Contents PART 1 - INTRODUCTION Why Reactive? A walk-through of the Reactive Manifesto Tools of the trade PART 2 - THE PHILOSOPHY IN A NUTSHELL Message passing Location transparency Divide and conquer Principled failure handling Delimited consistency Nondeterminism by need Message flow PART 3 - PATTERNS Testing reactive applications Fault tolerance and recovery patterns Replication patterns Resource-management patterns Message flow patterns Flow

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control patterns State management and persistence patterns

Special Features: Learning Elements:• How to create recommendations just like those on Netflix and Amazon• How to implement Google's Pagerank algorithm• How to discover matches on social-networking sites• How to organize the discussions on your favorite news group• How to select topics of interest from shared bookmarks• How to leverage user clicks• How to categorize emails based on their content• How to build applications that do targeted advertising• How to implement fraud detection About The Book: Algorithms of the Intelligent Web is an example-driven blueprint for creating applications that collect, analyze, and act on the massive quantities of data users leave in their wake as they use the web. You'll learn how to build Amazon- and Netflix-style recommendation engines, and how the same techniques apply to people matches on social-networking sites. See how click-trace analysis can result in smarter ad rotations. With a plethora of examples and extensive detail, this book shows you how to build Web 2.0 applications that are as smart as your users.

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Hadoop in Action teaches readers how to use Hadoop and write MapReduce programs. The intended readers are programmers, architects, and project managers who have to process large amounts of data offline. Hadoop in Action will lead the reader from obtaining a copy of Hadoop to setting it up in a cluster and writing data analytic programs. The book begins by making the basic idea of Hadoop and MapReduce easier to grasp by applying the default Hadoop installation to a few easy-to-follow tasks, such as analyzing changes in word frequency across a body of documents. The book continues through the basic concepts of MapReduce applications developed using Hadoop, including a close look at framework components, use of Hadoop for a variety of data analysis tasks, and numerous examples of Hadoop in action. Hadoop in Action will explain how to use Hadoop and present design patterns and practices of programming MapReduce. MapReduce is a complex idea both conceptually and in its implementation, and Hadoop users are challenged to learn all the knobs and levers for running Hadoop. This book takes you beyond the mechanics of running Hadoop, teaching you to write meaningful programs in a MapReduce framework. This book assumes the reader will have a basic familiarity with Java, as most code examples will be written in Java. Familiarity with basic statistical concepts (e.g. histogram, correlation) will help the reader appreciate the more advanced data processing examples. Purchase of the print book

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comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Summary Dask is a native parallel analytics tool designed to integrate seamlessly with the libraries you're already using, including Pandas, NumPy, and Scikit-Learn. With Dask you can crunch and work with huge datasets, using the tools you already have. And Data Science with Python and Dask is your guide to using Dask for your data projects without changing the way you work! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. You'll find registration instructions inside the print book. About the Technology An efficient data pipeline means everything for the success of a data science project. Dask is a flexible library for parallel computing in Python that makes it easy to build intuitive workflows for ingesting and analyzing large, distributed datasets. Dask provides dynamic task scheduling and parallel collections that extend the functionality of NumPy, Pandas, and Scikit-learn, enabling users to scale their code from a single laptop to a cluster of hundreds of machines with ease. About the Book Data Science with Python and Dask teaches you to build scalable projects that can handle massive datasets. After meeting the Dask framework, you'll analyze data in the NYC Parking Ticket database and use DataFrames to

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streamline your process. Then, you'll create machine learning models using Dask-ML, build interactive visualizations, and build clusters using AWS and Docker. What's inside Working with large, structured and unstructured datasets Visualization with Seaborn and Datashader Implementing your own algorithms Building distributed apps with Dask Distributed Packaging and deploying Dask apps About the Reader For data scientists and developers with experience using Python and the PyData stack. About the Author Jesse Daniel is an experienced Python developer. He taught Python for Data Science at the University of Denver and leads a team of data scientists at a Denver-based media technology company. Table of Contents PART 1 - The Building Blocks of scalable computing Why scalable computing matters Introducing Dask PART 2 - Working with Structured Data using Dask DataFrames Introducing Dask DataFrames Loading data into DataFrames Cleaning and transforming DataFrames Summarizing and analyzing DataFrames Visualizing DataFrames with Seaborn Visualizing location data with Datashader PART 3 - Extending and deploying Dask Working with Bags and Arrays Machine learning with Dask-ML Scaling and deploying Dask

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