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Robert G. Hershberger: Edition:
illustrated: Publisher: McGraw-
Hill, 1999: Original from: the
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13 Nov 2007: ISBN: 0071347496,
9780071347495: Length: 506
pages: Subjects

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& Predesign Manager Publisher:
McGraw-Hill Publication Date:
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An international team of leading scholars explores the latest

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theories, research, and applications critical to environmental psychology. Featuring the latest research and concepts in the field straight from the world's leading scholars and practitioners, Handbook of Environmental Psychology provides a balanced and comprehensive overview of this rapidly growing field. Bringing together contributions from an international team of top researchers representing a myriad of disciplines, this groundbreaking resource provides you with a pluralistic approach to the field as an interdisciplinary effort with links to other disciplines. Addressing a variety of issues and practice settings, Handbook of

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Environmental Psychology is divided into five organized and accessible parts to provide a thorough overview of the theories, research, and applications at the forefront of environmental psychology today. Part I deals with sharpening theories; Part II links the subject to other disciplines; Part III focuses on methods; Part IV highlights applications; and Part V examines the future of the field. Defining the ongoing revolution in thinking about how the environment and psychology interact, Handbook of Environmental Psychology is must reading for anyone coping directly with the attitudes, beliefs, and behaviors that are destroying our environment and putting our

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lives in jeopardy. Topics include: *
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The classic programming guide for architects and clients-fully updated and revised.

Architectural programming is a team effort that requires close cooperation between architects and their clients. Problem Seeking, Fourth Edition lays out a

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five-step procedure that teams can follow when programming any building or series of buildings, from a small house to a hospital complex. This simple yet comprehensive process encompasses the entire range of factors that influence the design of buildings.

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single purpose structures to the design of interacting systems of synergistically interdependent, distributed buildings. Including contributors from the US, UK, Japan, Australia, Germany and South Africa, the essays are woven into a five-part framework which provides a broad and unique treatment of this important and timely issue.

Written by The American Institute of Architects, this is the definitive textbook on practice issues written specifically for architecture students. Specifically written for emerging architects, this is the first unabridged guide specifically for architecture students about to begin their careers. It is required reading in a

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professional practice course that architecture students must take within their final two years of school.

Programming Interior Environments introduces a four-component framework you can use to program interiors, and twelve methods for you to gather, analyze and synthesize programmatic information to take the guesswork out of your studio projects. This book studies the Student Programming Model: a realistic programming process for college and university interior design students that allows students to create accurate and in-depth programming documents essential for informing the design process. This is done whilst

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Keeping in mind that students are often working solo, with imaginary clients and end users in mind, and collecting program information within strict time constraints. Including three appendices of student programs created following these guidelines, to help you understand how to apply the framework components and inquiry methods in your own work, this book is ideal for students and professionals in interior design and interior architecture.

Modern organisations are subject to continual change - technologies evolve, organisational structures are modified, people and underlying

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Management
cultures are transformed. Yet the facilities that organisations occupy are static and can impede the changes that are essential to organisational survival. The response to change in terms of property and support services is often too little too late - leading to facilities that do not support organisational reality. The facilities management team is thus constantly challenged to bridge the gap between what an organisation has and what it needs. Facilities Change Management is a practical evaluation of the management of change for facilities managers and related professions. It considers: the forces of change affecting facilities decisions the obstacles to change at a resource

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level and human level the effective implementation of change the human aspect of change Each of these is considered in relation to modern facilities management issues. The discussion will enable practising facilities managers, project managers, surveyors, service providers and architects to understand, engage with and manage facilities change effectively at a strategic level. Through real-life case studies it demonstrates the complexities of change and hidden elements of change that may undermine carefully planned projects.

The classic programming guide for architects and clients—fully updated and revised Architectural

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Programming is a team effort that requires close cooperation between architects and their clients. Problem Seeking, Fourth Edition lays out a five-step procedure that teams can follow when programming any building or series of buildings, from a small house to a hospital complex. This simple yet comprehensive process encompasses the entire range of factors that influence the design of buildings. This new edition of the only programming guide appropriate for both architect and client features new ways of thinking about programming, new strategies for effective group action, and new settings in which to explore programming concepts. Supplemented with

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more than 120 helpful illustrations and diagrams, this indispensable resource provides updated technical information and faster, easier access to explanations, examples, and tools, including: Updated building costs and their relationship to interior fit-up costs A primer on discounted cash flow analysis and net present value analysis Project statement examples organized by project phase and building type Useful techniques for data management, functional relationship analysis, and more

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